The `KeyMaster` Class

1. The `KeyMaster` class must have a static method named `writeKey(SecretKey, String)` that uses serialization to write the given `SecretKey` to a file with the given name.
2. The `KeyMaster` class must have a static method named `readKey(String)` that uses serialization to read a `SecretKey` from a file with the given name and then return it.