

Tasks	Stories	Related Documents/Notes
<input checked="" type="checkbox"/> 1 Collect examples of more complicated structures	S1	The document named Examples_CourseStructures
<input checked="" type="checkbox"/> 2 Create a design that can accommodate the more complicated structures	S1	The UML class diagram. The specifications for the Grade interface and the AbstractGrade, LeafGrade, and CompositeGrade classes
<input type="checkbox"/> 3 Implement the Grade interface	S1	
<input type="checkbox"/> 4 Copy the compareTo() and toString() methods from the old Grade class to the new AbstractGrade class	S1	
<input type="checkbox"/> 5 Implement the core capabilities of the LeafGrade class	S1	
<input type="checkbox"/> 6 Copy (and rename) the parseGrade() method from the old Gradient class to the LeafGrade class	S1	
<input type="checkbox"/> 7 Create unit tests for the LeafGrade class	S1	
<input type="checkbox"/> 8 Test and debug the LeafGrade class	S1	
<input type="checkbox"/> 9 Implement the CompositeGrade class	S1	
<input type="checkbox"/> 10 Create unit tests for the CompositeGrade class	S1	
<input type="checkbox"/> 11 Test and debug the CompositeGrade class	S1	
<input type="checkbox"/> 12 Run systems tests (and debug if necessary)	S1	