CS-227, Discrete Structures I <u>Spring</u> 2006 Semester

Summary of Course Coverage

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1) Propositional Calculus

- a) Negation (logical NOT)
- b) Conjunction (logical AND)
- c) Disjunction (logical *in*clusive-OR)
- d) Inequalities
- e) Propositional Form
- f) Truth Table
- g) Logical Equivalence
- h) Double Negative
- i) Negation of AND and of OR: DeMorgan's Laws and their application
- j) Inequalities and DeMorgan's Laws
- k) Tautology
- 1) Contradiction
- m) Logical Equivalences (NOTE: This is summarized in Theorem 1.1.1 on p. 14.)
- n) Simplification of Logical Statements
- o) Conditional Statement: Hypothesis and Conclusion
- p) Vacuous Truth (Truth by Default)
- q) Order of Precedence of Logical Operators
- r) Negation of a Conditional Statement
- s) Forms Related to a Conditional Statement
 - i) Converse
 - ii) Inverse
 - iii) Contrapositive
- t) Biconditional (Only-If)
- u) Necessary Conditions
- v) Sufficient Conditions

(continued)

- 2) Forms of Arguments: either valid or invalid
 - a) Premises/Hypotheses/Assumptions, and Conclusions
 - b) Valid Forms of Argument (NOTE: These are summarized in Table 1.3.1 on p. 40.)
 - i) Modus Ponens (Method of Affirming)
 - ii) *Modus Tollens* (Method of Denying)
 - iii) Generalization
 - iv) Specialization
 - v) Transitivity
 - vi) Division into Cases
 - c) Fallacies or Invalid Forms of Argument
 - i) Using Ambiguous Premises
 - ii) Begging the Question
 - iii) Jumping to a Conclusion
 - iv) Converse Error
 - v) Inverse Error
- 3) Digital Logic Circuits
 - a) Buffer Gate: Logical Concept, Standard for Drawing, Standard for Labeling
 - b) NOT Gate: Logical Concept, Standard for Drawing, Standard for Labeling
 - c) AND Gate: Logical Concept, Standard for Drawing, Standard for Labeling
 - d) [Inclusive-] OR GATE: Logical Concept, Standard for Drawing, Standard for Labeling
 - e) Relationship between Truth Table, Boolean Expression, and Digital Logic Circuit
 - i) [NOT-] AND-OR ("Sum of Products") Circuit
 - ii) [NOT-] OR-AND ("Product of Sums") Circuit
 - f) **NAND Gate** and its logical equivalent, the **Invert-OR Gate:** Logical Concept, Standard for Drawing, Standard for Labeling
 - g) NOR Gate and its logical equivalent, the Invert-AND Gate: Logical Concept, Standard for Drawing, Standard for Labeling
 - h) Straightforward Simplification of Boolean Logic Circuits
 - i) NAND-NAND equivalent to each and every "Sum of Products" Circuit
 - ii) NOR-NOR equivalent to each and every "Product of Sums" Ciircuit
- 4) Representation of Numbers
 - a) Positional Representational Schemes for Number Representation
 - i) Radix <u>**R**</u>
 - ii) Numerals: $0 \rightarrow (\mathbf{R} 1)$
 - iii) Radix Point to separate integer part of the number from fractional part
 - b) Decimal Number Representation (generalized Radix Point becomes the Decimal Point)
 - c) Binary Number Representation (generalized Radix Point becomes the Binary Point): Non-Negative Numbers and Numbers of Mixed Sign

- i) "Unsigned" (i.e., Non-Explicitly-Signed) Numbers
- ii) Signed-Magnitude
- iii) Ones'-Complement
- iv) Two's-Complement
- d) Inter-Conversion of Binary, Octal, and Hexadecimal Number Representations (NOTE that generalized Radix Point becomes Octal Point or Hexadecimal Point for those representations)
- e) Use of Hexadecimal Notation to Describe the Contents of a Register or of a Memory Location
- f) Binary Addition
 - i) The Half-Adder
 - ii) The Full-Adder
- g) The Four Processor-Status Bits, their Meaning and Significance:
 - i) C bit
 - ii) Z bit
 - iii) N bit
 - iv) V bit
- h) Specification of the Content of Each Status Bit for each of the Schemes of Binary Number Representation
 - i) C bit: What, if anything, does it signify?
 - ii) Z bit: How many Zeroes?
 - iii) N bit
 - iv) V bit: Recognizing the occurrence of oVerflow.
- 5) Predicate Calculus
 - a) Definition of Predicate
 - b) Domain of a Predicate Variable
 - i) The Set of [Mathematically] Real Numbers: **R**
 - ii) The Set of Integers: Z, Z^+ , Z^- , Z^{nonneg}
 - iii) The Set of Rational Numbers (*i.e.*, numbers expressible as Q uotients of two integers): Q
 - c) The Truth Set of a Predicate
 - d) The Universal Qualifier: \forall
 - e) The Existential Qualifier: \exists
 - f) Equivalence of Truth Sets: \Rightarrow and \Leftrightarrow
 - g) Negation of a Universal Statement
 - h) Negation of an Existential Statement
 - i) Relationships among: \forall , \exists , \land , and \lor
 - j) Negation of a Universal *Conditional* Statement
 - k) Vacuous Truth
 - 1) A Predicate and its Inverse, Converse, and Contrapositive
 - m) Necessary Conditions, Sufficient Conditions, and Only-If in Quantified Statements

- 6) Elementary Number Theory
 - a) Even Integers: Formal Definition
 - b) Odd Integers: Formal Definition
 - c) Prime Numbers: Formal Definition
 - d) Composite Numbers: Formal Definition
 - e) Constructive Proof of Existence: Find an Example
 - f) Disproof of a Universal Statement by means of a Counterexample
 - g) Rules for Writing Formal Proofs: described in detail on page 134
 - h) Common Mistakes made in the course of attempting a proof:
 - i) Generalization from an example
 - ii) Absent-Minded Use of a Single Variable in Two or More Definitions
 - iii) Jumping to a Premature Conclusion
 - iv) Begging the Question
 - i) Rationality of the Sum of Two Rational Numbers
 - j) Rationality of the Difference between Two Rational Numbers
 - k) Rationality of the Product of Two Rational Numbers
 - 1) Retention of Integer Property under Addition, Subtraction, and Multiplication (but *not* under division)
 - m) Divisibility
 - n) Fundamental Theorem of Arithmetic (a.k.a. the Unique Factorization Theorem)

Mid-Term coverage ended here.

- o) Quotient-Remainder Theorem
- p) Types of Proofs I: Direct Proof
- q) Types of Proofs II: Disproof via Counterexample
- r) Types of Proofs III: Division Into Cases
- s) Types of Proofs IV: Contradiction
- t) Types of Proofs V: Contraposition
- u) Types of Proofs VI: Simple Mathematical Induction
- v) Types of Proofs VII: Strong Mathematical Induction
- w) Binary Representation of an Integer
- x) Parity
- y) Opposite Parity of Consecutive Integers
- z) Floor Function
- aa) Ceiling Function
- bb) Non-Existence of a Greatest Integer
- cc) Mutual Exclusivity of the Properties Even and Odd
- dd) Mixed Addition of Rational and Irrational Numbers

- ee) Irrationality of Square Root of 2
- ff) Infinitude of the Set of Prime Numbers

7) Algorithms

- a) Finding the Greatest Common Divisor: the Euclidean Algorithm
- b) Conversion from Decimal Representation to Another Radix I: Integer Part
- c) Conversion from Decimal Representation to Another Radix II: Fractional Part
- d) Pre-Conditions for Loops
- e) Post-Conditions for Loops
- f) The Loop Invariant
- g) Inevitability of Exit from the Loop
- h) Correctness of a Loop to Compute a Product
- i) Correctness of the Division Algorithm
- j) Correctness of the Euclidian Algorithm
- 8) Sequences
 - a) Primitive Specification of terms: Enumeration
 - b) Symbolic Specification of Terms: Explicit Formula
 - c) Summation Notation *vs*. Expanded Notation
 - d) Index of Summation, Lower Limit, Upper Limit
 - e) Computing a Summation
 - f) Interchange between Expanded Form and Summation Notation
 - g) Separating Off of a Final Term
 - h) Adding On of a Final Term
 - i) Product Notation
 - j) Computing a Product
 - k) Properties of Summations and of Products
 - 1) Change of Variables
 - m) Factorial Notation
 - n) Computing Factorials
 - o) Sum of First *n* Consecutive [Positive/Non-Negative] Integers
 - p) Sum of a Geometric Sequence
 - q) A Property of Divisibility Proved by Mathematical Induction
 - r) An Inequality Proved by Mathematical Induction
 - s) The Well-Ordering Principle of Integers
 - t) Divisibility of Every Integer by a Prime Number
 - u) Quotient-Remainder Theorem
- 9) Set Theory
 - a) Definition I: Set

- b) Definition II: Element
- c) Irrelevance of the Order in which the elements are listed
- d) Irrelevance of Multiple Listings of a single element
- e) Notation: {}
- f) Specification of Set Contents via Enumeration
- g) Specification of Set Contents via Property Definition
- h) Subset: Definition
- i) Proper Subset: Definition
- j) Set Equality
- k) Venn Diagrams
- l) Set Operations I: Union \cup
- m) Set Operations II: Intersection \cap
- n) Set Operations III: Difference —
- o) Set Operations IV: Complementation ^c
- p) The Empty Set (a.k.a. Null Set): $\{\}$ or \emptyset
- q) Disjoint Sets: Mutually Disjoint, Pairwise Disjoint
- r) Partition of a Set
- s) Power Set
- t) The Ordered Pair
- u) Cartesian Product
- v) Set Identities: Analogous to Logical Identities